

Local Rules and Regulations

Glendora National Little League 2019 Season

Governed by Little League Regulations and Playing Rules

- A. The Glendora National Little League (GNLL) Local Rules and Regulations shall be subordinate and supplementary to the Little League Regulations and Playing Rules and the Little League Operating Manual.
- B. These Local Rules may be changed only by a quorum vote at an official Board of Directors meeting and are in effect only during regular season play, including the league playoffs and/or tournament.
- C. Little League Baseball Official Regulations and Playing Rules govern City Series and All-Star play.
- D. The League President and Board of Directors shall approve the selection of every manager and coach. The League President shall maintain the official list of approved managers and coaches of each team.
- E. Little League Official Regulations and Playing Rules and GNLL Local Rules and Regulations shall be provided to all managers, coaches, and the Umpires association. All managers and coaches shall sign a statement confirming they have read and understand both sets of these rules.

1. Code of Ethics

This code, adopted by the Board of Directors on January 31 2018, is intended to supplement the Bylaws of the GNLL and is intended to guide the team managers, coaches, and umpires in achieving the objectives of the program:

- A. The umpires are in complete charge of the game and discussions with the umpire will be conducted in a dignified manner.
- B. It is the manager and coach's responsibility to supervise their team and control their conduct both on the field and in the dugout.
- C. It is the manager's responsibility to see that the line-up is presented to the official scorekeeper and umpire in charge.
- D. It is the manager's responsibility to ensure that the players of their team, including equipment regulations, follow all safety regulations and rules.
- E. The managers and coaches will be an example of conduct for all players and parents.
- F. The use of profanity will not be tolerated on the premises.
- G. All player reprimands should not be done in a public manner that would draw attention of non-related parties in the vicinity.
- H. Only rostered players, managers, coaches or the umpires are allowed on the field of play during a game, including warming up players prior to the game.
- I. The managers and coaches shall conduct themselves in a manner that encourages fair play and sportsmanship that can be acquired by personal example.
- J. The managers are responsible for the care and return of all league property, and shall maintain said property in the same manner in which it was issued to them.

- K. The managers or coaches are never to leave their players unattended whether at a scheduled practice or at a game.
- L. Any problem that may arise regarding a player or parent must be directed to the Vice President of the respective division.
- M. There is to be no smoking of any substance, including but not limited to e-cigs, vaping, or other use of tobacco, alcoholic beverages, controlled substance of any kind or other related items on the playing field or in the dug out at any time.
- N. The managers, coaches and umpires shall not appear at any practice or game under the influence of alcohol or any other controlled substances.
- O. Any manager, coach or player who is ejected from a game shall serve an automatic one-game suspension beginning at the next scheduled game. Any manager, coach or player who is ejected from a game a third time shall be suspended for the balance of the season.
- P. Any manager, coach, spectator, player, or any other person who makes contact with an Umpire in an aggressive manner while in the course of an argument will serve an automatic three game suspension beginning at the next scheduled game. In the case of a second occurrence, the offending party shall be suspended for the balance of the season.
- Q. Violation of any of the above rules could result in disciplinary action by the Board of directors of Glendora National Little League in accordance with the Constitution and By-Laws of said league.

2. Field Decorum (Rule XIV of the Little League Regulations)

The following regulations are quoted from the Official Regulations and Playing Rules Handbook published by Little League Baseball, Inc., and apply at all levels of play:

- A. The actions of players, managers, coaches, umpires and league officials must be above reproach. Any player, manager, coach, umpire, spectator, any other person, or league representative who is involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct, at the game site or any other Little League activity, is subject to disciplinary action by the Local League Board of Directors.
- B. Uniformed players, news photographers, managers, coaches and umpires only shall be permitted within the confines of the playing field just prior to and during games. Batboys and/or batgirls are not permitted. Except for the batter, base runners, and base coaches at first and third bases, all players shall be on their benches in their dugouts or in the bullpen when the team is at bat. When the team is on defense, all reserve players shall be on their benches or in the bullpen.
- C. One adult base coach is permitted in Major league play; two adults may base coach in the PCL and instructional leagues provided at least one adult manager or coach remains in the dugout.
- D. A manager or coach shall not leave the bench or dugout except to confer with a player or an umpire and only after receiving permission from an umpire. (Exception: in the PCL and instructional leagues, managers and coaches may be on the field for instructional purposes, but shall not assist runners or touch a live ball. At least one adult manager or coach must be in the dugout at all times.)
- E. The use of tobacco, E-cigs, vaping, and alcoholic beverages in any form is prohibited on the playing field, benches, or dugouts.

F. Safety Code for Little League

1. Responsibility for safety procedures should be that of an adult member of the local league.
2. Arrangements should be made in advance of all games and practices for emergency medical services.
3. Managers, coaches and umpires should have some training in first-aid. First-Aid Kit should be available at the field.
4. No games or practice should be held when weather or field conditions are not good, particularly when lighting is inadequate.
5. Play area should be inspected frequently for holes, damage, glass and any other foreign objects or hazards.
 - a. Dugouts and bat racks should be positioned behind screens. Only players, managers, coaches and umpires are permitted on the playing field during play and practice sessions.
 - b. Responsibility for keeping bats and loose equipment off the field of play should be that of a regular player assigned for this purpose.
 - c. Procedure should be established for retrieving foul balls batted out of the playing area.
 - d. During practice sessions and games, all players should be alert and watching the batter on each pitch.
 - e. During warm up drills, players should be spaced so that no one is endangered by errant balls.
6. Equipment should be inspected regularly. Make sure it fits properly. Pitching machines, if used, must be in good working order (including extension cords, outlets, etc.) and must be operated only by adult managers and coaches. Batters must wear protective NOCSAE helmets during practice, as well as during games.
7. Catchers must wear catcher's helmet (with face mask and throat guard), chest protector and shin guards. Male catchers must wear long-model chest protector (divisions below Junior League), protective supporter and cup at all times. Skull caps are not permitted.
8. Except when runner is returning to a base, head first slides are not permitted. This applies only to Little League (Majors), Minor League and Tee Ball.
9. During sliding practice bases should not be strapped down.
10. At no time should "horse play" be permitted on the playing field.
11. Parents of players who wear glasses should be encouraged to provide "Safety Glasses."
12. Players must not wear watches, rings, pins, jewelry or other metallic items.
13. Catchers must wear catcher's helmet, face mask and throat guard in warming up pitchers. This applies between innings and in bull pen practice. Skull caps are not permitted.
14. Batting/catcher's helmets should not be painted unless approved by the manufacturer. Regulations prohibit on-deck batters. This means no player should handle a bat, even while in an enclosure, until it is his/her time at bat. This applies only to Little League (Majors), Minor League and Tee Ball.
15. Players who are ejected, ill or injured should remain under supervision until released to the parent or guardian.

G. Role of the Parent

1. The parents of millions of Little Leaguers combined with their children, league officials, umpires, managers, coaches, and countless volunteer agencies including sponsors, represent an imposing cross section of our world. Little League is not a club in which membership implies babysitting benefits and entertaining privileges. *Parents must take the initiative to make the local program successful.*
2. Practically speaking, Little League is an adult, volunteer project constructed, supervised and assisted by parents who want to extend this benefit to their children. *The parent who shirks this responsibility cannot, in turn, expect others to assume the burden.*

H. Tryouts, Drafts and Vacancies

1. During tryouts, each candidate will be given the opportunity to (1) bat, (2) field fly balls, (3) field ground balls, (4) throw and (5) run in competition with children having the same League Age. Each of the skills will be graded on a 1 to 5 scale. A total score of 25 points is the highest rating. These tryout periods will be conducted in the presence of all managers of the respective divisions who shall observe the ability of each candidate.
2. All players not at tryouts are eligible for the draft, however they will be placed on a team at the discretion of the board and 11 year olds or younger are not eligible for the Major division.
3. Division Ages:
 - a. Major Division - Ages 10, 11, and 12.
 1. 10 year olds will only tryout for Major Division at the parent's request.
 2. They will have to attend the AAA tryout and Major tryout.
 3. The amount of 10 year olds allowed to move up will depend on the following: 1) There is enough space for them in the Major Division (determined after the sign-ups are complete) and 2) They are drafted in the first 4 rounds of the draft.
 4. 10 year olds moving up to the Major Division are not eligible to be a manager's or coach's option, unless approved by a $\frac{2}{3}$ vote of the Board of Directors.
 - b. AAA Division - Ages 9, 10, and 11.
 1. 9 year olds will only tryout for the AAA division at the parent's request.
 2. They will have to attend the AA tryout and AAA tryout.
 3. The amount of 9 year olds allowed to move up will depend on the following: 1) There is enough space for them in the AAA Division (determined after the sign-ups are complete) and 2) They are drafted in the first 4 rounds of the draft.
 4. 9 year olds moving up to the AAA Division are not eligible to be a manager's or coach's option, unless approved by a $\frac{2}{3}$ vote of the Board of Directors.
 - c. AA Division - 8, 9, and 10.

1. 7 year olds will only tryout for the AA division at the parent's request.
2. They will have to attend the A tryout and AA tryout.
3. The amount of 7 year olds allowed to move up will depend on the following: 1) There is enough space for them in the AA Division (determined after the sign-ups are complete) and 2) They are drafted by the AA Division managers.
- d. A Division - 6, 7, and 8.
 1. 6 year olds will only tryout for the A division if they have played one year of tee ball and at the parent's request.
 2. They will have to attend the A tryout.
 3. The amount of 6 year olds allowed to move up will depend on the following: 1) There is enough space for them in the A Division (determined after the sign-ups are complete) and 2) They are drafted by the A Division managers.
- e. T-Ball Division - Ages 4, 5, and 6.
 1. No draft. The league assigns the teams.
4. There are no coach options in Major or AAA divisions. There are coach options in AA and A divisions.
5. The Major, AAA, AA, and A Division drafts shall be conducted as follows:
 1. The draft will be held in closed meetings and be comprised of the approved Managers, League President, League Secretary, Division VP, and Player Agent (s).
 2. The draft shall follow the standard serpentine method of draft.
- I. Identification Cards
 1. All board members, snack bar managers, team parents, managers, coaches, parents or other volunteers must wear an authorized GNLL identification card when working with the players. Qualifications for receiving this identification card include, but are not limited to a coaches screening by the board, fingerprinting and a review by the "Megan's Law" database.
 2. The Umpire-In-Chief is responsible for notifying the Umpire's association of all regular season, playoff and tournament games.
 3. For Major, AAA, AA, and A Divisions the following rules apply regarding Official Scorekeepers and Scorebooks:
 - a. The home team must provide an official scorekeeper who may not sit in the dugout and may not be a manager or coach from either team. The official scorekeeper shall record the game's start time as established by the home plate umpire in the official scorebook prior to the first pitch of the game. The official scorer must sign the official scorebook along with both managers at the conclusion of the game. Managers will ensure pitching records are recorded in the official scorebook (i.e. innings pitched in a game, etc.).
 - b. An official scorebook shall be maintained for each division and are stored in the snack bar cabinet drawers. Official scorebooks will not be removed from the premises except by the Umpire-In-Chief or the

League Scorekeeper. Changing the official scorebook after a completed game shall only be performed by the Umpire-In-Chief or the League Scorekeeper, with the approval of the board of directors.

- c. If a player is removed from a game for disciplinary purposes, the official scorekeeper shall be informed and the action shall be recorded in the official scorebook.

J. Game Notifications, Situations, Cancellations, Terminations, Protests, and Rescheduling

1. Only the League President or Umpire-In-Chief with another board member can cancel a game. In the event of a game cancellation, the Umpires Association shall be advised at least one (1) hour prior to the scheduled game time.
2. If at the start of the game (start time deemed by the umpire) a team does not have nine (9) players in the dugout ready to play, the game is postponed to the next available Friday make-up day. It is the responsibility of the manager of the team who could not field nine players to arrange for an umpire for the rescheduled game with the Umpire-In-Chief. If the same team does not field nine players at this rescheduled game, then that team forfeits the game and the opposing team is assigned one (1) point. If the team who could field nine players at the original game cannot field nine players at the rescheduled game, the game is to be rescheduled to the next available Friday make-up day after that. At this third game, if either team cannot field nine players then that team forfeits the game and the opposing team is assigned one (1) point. If both teams cannot field nine players for each of the two attempts to reschedule the games then the result is a tie and each team receives $\frac{1}{2}$ point. Exception applies to rescheduled games that fall within or would affect interleague play. These games may be rescheduled at a later date.
3. For the Major, AAA, AA Divisions, the League President may reschedule games if both managers and the Division VP are notified at least seven (7) days in advance and all agree to the rescheduling of the game. The League Scorekeeper, Umpire-In-Chief, Safety Director, Field Maintenance Director and the Snack Bar Manager should be informed of rescheduled games also.
4. Games delayed due to rain will be made up on the first available Friday for the Major, AAA, and AA divisions (Exception applies to rescheduled games that fall within or would affect interleague play. These games may be rescheduled for a later date). Any manager who intentionally tries to manipulate a rescheduled game will face disciplinary action by the board of directors.

3. Field Preparation, Maintenance and Utilization

- A. No scheduled Practices shall conflict with scheduled field maintenance
- B. **Both teams** are responsible for picking up trash on their respective sides of the field and around the general playing areas after each game. Both Managers of the last game are responsible for staying until the respective field is clean and secured.
- C. **Visiting teams** are responsible before each game for the following: bringing out trash cans from the equipment room, dragging the field, chalking the base lines, preparing the pitcher's mound, and properly installing the bases, and preparing the field. **Home teams** are responsible for bringing the appropriate baseballs and

scorebook (both are kept in the GNLL snack bar) to the field prior to the start of the game, as well as cleaning and dragging the field after the game, returning any equipment, emptying all trash cans, and returning trash cans to the equipment room at the end of the final game of the day.

- D. For games on the Major field, the home team manager ***shall stay at the field*** and escort the snack bar crew to their cars after they have cleaned up. During inter-league play hosted at GNLL fields the HOME TEAM is responsible for all field set up, clean up and securing all equipment.
- E. If a manager does not comply with their respective field duties two verbal warnings will be issued by the division Vice President. The third violation may result in disciplinary action from the Board of Directors.
- F. For games on the AA field, both managers are responsible for erecting the fence before a game, removing it afterward and returning it to the equipment area behind home base. On Saturday, both managers of the first game are responsible for erecting the fence before the game and the managers of the final game are responsible for removing it afterward and returning it to the equipment area behind home plate. A ball that rolls under or through the fence, touched or untouched, is considered a double.
- G. Batting Cages - on days when games are being played concurrently on the Major, AAA, and AA fields one cage will be allocated for each game. The game on the Major field will have the cage closest to the major field. The game on the AAA field will have the cage closest to the tennis court. The game on the AA field will have the cage next to that field. Home team will have use of the cage for (25) minutes beginning one hour before game time. The visiting team will have the cage for the last (25) minutes prior to the start of the game.
- H. Visitors may take infield practice 30 minutes before the game for ten minutes. Home team may take infield practice 20 minutes before the game for ten minutes.
- I. All-Star, Post Season and Interleague Play
 - 1. The end of season tournament format will determine which team in each division plays in the City Series game.
 - 2. Selection for All-Star Team Managers shall be determined by a vote of the Board of Directors
 - 3. Selection of players is as follows:
 - a. There will be five (5) "Sanctioned Little League" All Star Teams. Senior, Junior, 11-12 year old (Little League Tournament), 10 - 11 year old, and 9 - 10 year old.
 - b. There will be one 8 and 9 year old team if allowed by District 20 and the league hosting the tournament.
 - c. There will be one 7 and 8 year old team if allowed by District 20 and the league hosting the tournament.
 - d. There will be one 6 and 7 year old team if allowed by District 20 and the league hosting the tournament.
 - e. All players of eligible age and who have played in 60% of regular season games shall be on the ballot - except 12 year old minor players.
 - f. Major managers will choose the 11 -12 year old team.
 - g. Major managers will choose the 10 - 11 year old team.
 - h. AAA Managers will choose the 9 - 10 year old team.
 - i. AA managers will choose the 8 and 9 year old teams.
 - j. A managers will choose the 6 and 7 year old teams.

4. Prior to voting the managers will have an opportunity to discuss players on their team that should be voted as All-Stars. Managers may cast votes for up to ten (10) players and cannot vote for their own players, for the 6-7 year old team the managers will vote for all 12. Ballots will be tabulated with unanimous selections being counted first followed by those falling one vote less than unanimous and do on.
5. The manager assuming responsibility of the All-Star team will have the opportunity to fill all remaining vacancies from all eligible players, regardless of the number of votes received. For the 6-7 year old team the managers can select additional players over 12 once both teams have been selected.
6. There is no stipulation that every team be represented in the division's final All-Star tabulations.
7. Every All Star team will have at least 12 players.
8. Each All-Star player and family will sign an All-Star commitment form indicating that they will be present for games and practices for the duration of the All-Star Tournament. If a selected player cannot be present for the games or otherwise declines to participate, they will be replaced with the next highest voted player.

4. Division Rules

A. Major Division Rules (In addition to Little League Rules)

1. Each team must bat the entire roster.
2. Rule 4.10 (d) shall be amended to read: If a game is called before it has become a regulation game, but after more than one inning has played, it shall be resumed exactly where it left off, at the next scheduled meeting or the Friday preceding playoff games, whichever comes first.
3. Managers must have valid pitching affidavits with them at all games. If a manager did not have affidavit he would get a warning. The next offense would be a one game suspension.
4. Protective cups are mandatory for all males.
5. Mercy rule is in effect.
6. Field Use and Maintenance:
 - a. No scheduled practices shall conflict with scheduled field maintenance
 - b. **Both teams** are responsible for picking up trash on their respective sides of the field and around the general playing areas after each game. Both Managers of the last game are responsible for staying until the respective field is clean and secured.
 - c. **Visiting teams** are responsible for the following before each game: bringing out trash cans from the equipment room, dragging the field, chalking the base lines, preparing the pitcher's mound, and properly installing the bases. **Home teams** are responsible for bringing the appropriate baseballs and scorebook (both are kept in the GNLL snack bar) to the field prior to the start of the game, as well as cleaning and dragging the field after the game, returning any equipment, emptying all trash cans, and returning trash cans to the equipment room at the end of the final game of the day.
 - d. For games on the Major field, the home team manager **shall stay at the field** and escort the snack bar crew to their cars after they have cleaned up.

During inter-league play hosted at GNLL fields the HOME TEAM is responsible for all field set up, clean up and securing all equipment.

- e. If a manager does not comply with their respective field duties two verbal warnings will be issued by the division Vice President. The third violation may result in disciplinary action from the Board of Directors.

B. AAA Division Rules (In addition to Little League Rules)

1. Each team must bat the entire roster.
2. There is a 5 run maximum any team can score in an inning. When the 5th run is scored, the team's at bat is concluded.
3. Protective cups are mandatory for all males.
4. The following rules apply to players as pitchers:
 - a. The strike zone is enlarged for more batter participation (approximately from the batter's knees to the shoulders).
 - b. 12 year olds are not allowed to pitch.
5. The dropped 3rd strike rule will be in effect after the first six games of the season or April 1, whichever comes first, and continue through tournament play.
6. Mercy rule is in effect
7. Managers must have valid pitching affidavits with them at all games. If a manager did not have affidavit he would get a warning. The next offense would be a one game suspension.
8. Game Length- Games do not exceed 6 innings in length, except as noted below:
 - a. Weekday Games (Friday is a week day game) there is no time limit
 - b. A maximum of 7 innings will be played if tied after 6
 - c. If a game is called due to darkness by the official umpire after a complete game has been played then the final score will revert back to the last complete inning
 - d. Weekend Games, no new inning after 120 minutes of play (2 hours).
 - e. Once an inning starts, it will be finished.
 - f. All games continue to play regardless of the score until the 2 hours, or six innings, have been reached, whichever occurs first.
 - g. The infield fly rule will be in effect.
 - h. In the event there is a tie score at the end of 6 innings, and 120 minutes has not been reached, the game shall continue one additional inning.
9. Field Use and Maintenance:
 - a. No scheduled practices shall conflict with scheduled field maintenance
 - b. **Both teams** are responsible for picking up trash on their respective sides of the field and around the general playing areas after each game. Both Managers of the last game are responsible for staying until the respective field is clean and secured.
 - c. **Visiting teams** are responsible for the following before each game: bringing out trash cans from the equipment room, dragging the field, chalking the base lines, preparing the pitcher's mound, and properly installing the bases. **Home teams** are responsible for bringing the appropriate baseballs and scorebook (both are kept in the GNLL snack bar) to the field prior to the start of the game, as well as cleaning and dragging the field after the game, returning any

- equipment, emptying all trash cans, and returning trash cans to the equipment room at the end of the final game of the day.
- d. For games on the Major field, the home team manager ***shall stay at the field*** and escort the snack bar crew to their cars after they have cleaned up. During inter-league play hosted at GNLL fields the HOME TEAM is responsible for all field set up, clean up and securing all equipment.
 - e. If a manager does not comply with their respective field duties two verbal warnings will be issued by the division Vice President. The third violation may result in disciplinary action from the Board of Directors.
- C. AA Division Rules (In addition to Little League Rules)
1. Considering the draft, all managers are allowed one (1) coaches' options which is subject to board approval.
 2. Each team must bat the entire roster.
 3. No player may sit more than two innings in a game.
 4. There is a 5 run maximum any team can score in an inning. When the 5th run is scored, the team's at bat is concluded.
 5. No infield fly rule.
 6. Home will remain closed unless there is an attempted play at third base for the first 6 games played (including preseason) or April 1, whichever comes first.
 7. A pitcher will pitch 50 pitches or less during the first 6 games played (including preseason) or until April 1, whichever comes first.
 8. Mercy rule is in effect (called when one team has a 10+ lead after the 4th inning).
 9. Protective cups are mandatory for all males.
 10. The following rules apply to players as pitchers:
 - a. No wrist breaking pitches, change-ups and knuckle balls are allowed.
 - b. The strike zone is enlarged for more batter participation (approximately from the batter's knees to the shoulders).
 - c. 10 year olds who are not drafted into the AAA Division will have full playing rights in the AA Division, including pitching. If a request is made to keep a 10 year old in the AA Division, that 10 year old will not be allowed to pitch in the AA Division.
 11. Managers must have valid pitching affidavits with them at all games. If a manager did not have affidavit he would get a warning. The next offense would be a games suspension.
 12. The first 2 games at the start of the season will be considered preseason games. These games will not count toward the overall standings.
 13. Game Length:
 - a. All Games (Weekday and Weekend Games), no new inning after 120 minutes of play (2 hours).
 - b. Once an inning starts, it will be finished.
 - c. All games continue to play regardless of the score until the 2 hours, or six innings, have been reached, whichever occurs first.
 - d. In the event there is a tie score at the end of 6 innings, and 120 minutes has not been reached, the game shall continue one additional inning.
 - e. If a game is called due to darkness by the official umpire after a complete game has been played then the final score will revert back to the last complete inning
 14. Field Use and Maintenance:
 - a. No scheduled practices shall conflict with scheduled field maintenance
 - b. **Both teams** are responsible for picking up trash on their respective sides of the field and around the general playing areas after each game. Both

Managers of the last game are responsible for staying until the respective field is clean and secured.

- c. **Visiting teams** are responsible for the following before each game: bringing out trash cans from the equipment room, dragging the field, chalking the base lines, preparing the pitcher's mound, and properly installing the bases. **Home teams** are responsible for bringing the appropriate baseballs and scorebook (both are kept in the GNLL snack bar) to the field prior to the start of the game, as well as cleaning and dragging the field after the game, returning any equipment, emptying all trash cans, and returning trash cans to the equipment room at the end of the final game of the day.
- d. For games on the Major field, the home team manager ***shall stay at the field*** and escort the snack bar crew to their cars after they have cleaned up. During inter-league play hosted at GNLL fields the HOME TEAM is responsible for all field set up, clean up and securing all equipment.
- e. If a manager does not comply with their respective field duties two verbal warnings will be issued by the division Vice President. The third violation may result in disciplinary action from the Board of Directors.

D. A Division Rules (In addition to Little League Rules)

The purpose of the "A" Division is to provide a transitional step between Tee-Ball and competitive baseball. It uses a combination of instruction and limited competition to better prepare players for later years of baseball.

- 1. A Reduced Impact Factor (RIF) ball #5 is used for all games and practices.
- 2. Protective cups are mandatory for males.
- 3. A mechanical pitching machine will be mandatory for all teams. The machine will be positioned no further away than 46' from home plate, and no closer than 40' from home plate.
- 4. The only adult allowed in fair territory other than the umpire is the adult pitcher who is operating the pitching machine. If the batted ball hits the pitching coach or the pitching machine, the ball is deemed a dead ball single and all base runners are allowed to safely advance one base. The adult who is operating the pitching machine shall not move from the area of the pitching mound while the ball is in play. Coaching of the base runners is permitted from the pitching mound, but movement from the general location of the pitching machine is prohibited.
- 5. NO COACHES ARE PERMITTED DOWN THE BASELINES. When on defense ALL coaches must be sitting in the dugout at all times unless there is an injured player or the umpire has called "time."
- 6. Managers are to exchange a lineup (including positions) prior to the start of the game. It is the opposing manager's responsibility to check the opposing team's lineup. Any discrepancies must be brought to the umpire and opposing manager's attention at the time of the infraction. This is not a protest-able infraction. A warning will be issued for the first offense. One game suspension for the second.
- 7. Upper division managers and/or coaches will umpire all games.

8. Fielders play in regular defensive positions.
 - a. The pitcher plays within the right or left of the pitching machine and no closer to the batter than the six (6) foot line, no further back than the pitching rubber and within arm's length of the pitching machine.
 - b. Each team provides its own catcher in full gear.
 - c. Outfielders must be at least 10 feet from the dirt of the infield.
9. Every player must play at least one inning in an infield defensive position per game; this must be achieved by the 4th inning. Infield positions do not include catcher.
10. No player shall sit on the bench for consecutive innings while the team is on the field.
11. No player shall sit on the bench for more than two innings in any game.
12. Each player must be in batting order line-up and teams must bat through the batting order. The inning is over when the offensive team scores 5 runs or three outs, whichever comes first.
13. Each hitter is allowed three swinging strikes. Players should not be encouraged to "take" pitches and the umpire has the authority to give a warning or call strikes on pitches that are hittable.
14. No walks or advancement to first on hit by pitcher. Bunting is not permitted.
15. When the batter hits a ball and it does not leave the infield all base runners are not permitted to advance more than one base
16. When the batter strikes a ball and it travels into the outfield the batter/runner and any base runners may advance at their own risk until a defensive player playing an infield position controls the ball with at least one foot in the infield, possession is determined when the umpire raises their arm in the air. Runners will be allowed to advance (at their own risk) to the next base if they have rounded a base prior to the umpire calling possession. If the runner takes a step back toward a base he will not be permitted to advance. Judgement on infield control and whether or not runners have rounded a base is up to the umpire.
17. Base runners are not to leave the base until the ball is hit. Stealing or advancement on passed balls by the catcher or overthrows back to the pitcher is not allowed.
18. An "out is an out" as determined by the umpire.
19. Two adults may be a base coach at any time, however there must be one rostered adult coach in the dugout at all times.
20. For the first 25% of the games at the start of the season, score will not be kept and the games will not count to the season standings. For the other 75% of the games, score will be kept and the games will count towards the standings.
21. The goal is to have a system in place where there is an even opportunity for all players to get infield and outfield plays during games.
22. Games shall not exceed six innings in length and are subject to the following time limits:
23. If the last out in an inning is made by the home team while batting before the 90 minutes of play, the teams play another inning. Once an inning starts it will be completed. Time is elapsed time, not time of day, this equals a complete game.
24. Field Maintenance, Prep and Utilization:
 - a. No scheduled practices shall conflict with scheduled field maintenance

- b. **Both teams** are responsible for picking up trash on their respective sides of the field and around the general playing areas after each game. Both Managers of the last game are responsible for staying until the respective field is clean and secured.
- c. **Visiting teams** are responsible for the following before each game: bringing out trash cans from the equipment room, dragging the field, chalking the base lines, preparing the pitcher's mound, and properly installing the bases. **Home teams** are responsible for bringing the appropriate baseballs and scorebook (both are kept in the GNLL snack bar) to the field prior to the start of the game, as well as cleaning and dragging the field after the game, returning any equipment, emptying all trash cans, and returning trash cans to the equipment room at the end of the final game of the day.
- d. For games on the Major field, the home team manager ***shall stay at the field*** and escort the snack bar crew to their cars after they have cleaned up. If inter-league play is hosted at GNLL fields the HOME TEAM is responsible for all field set up, clean up and securing all equipment.
- e. If a manager does not comply with their respective field duties two verbal warnings will be issued by the division Vice President. The third violation may result in disciplinary action from the Board of Directors.

E. Tee-Ball Division Rules (In addition to Little League Rules)

The purpose of the Tee-Ball Division is to provide non-competitive instruction and enjoyment for the players.

- 1. The respective team's managers and/or coaches umpire games. Every inning each team bats through the batting order and all players play on the field. After every three outs the bases are cleared. Games are three complete innings. All practices and games are no longer than one (1) hour in length. The score is not kept and there are no league standings, playoffs, etc.
- 2. Managers and coaches may be on the field when their team is on defense to assist their players.
- 3. No player is allowed to play pitcher, catcher or first base for more than one inning per game. A maximum of six players are allowed in the infield. Remaining players shall be positioned in the outfield. Players shall play regular baseball positions.
- 4. All batters hit off a batting tee for the first half of season. For second half of the season, coaches may attempt three pitches either under or overhand at the appropriate speed. At that time if the batter does not strike the ball, the tee is placed back in front of the hitter. A batter cannot strike out and bunting is not permitted.
- 5. A player moves one (1) base at a time except when:
- 6. The ball is hit into the outfield. In this case, a player and all base runners may take up to 2 bases.
- 7. When the last batter in the lineup hits the ball into play the last batter, as well as any other runners on base are allowed to attempt to advance to home plate.

8. All players thrown out or tagged out are out and may not continue to run the bases.
9. Base stealing and sliding are not permitted on any base.
10. There will be no unassisted force-outs at bases by an outfielder.
11. Teams cannot play a "picket fence" infield. One player per position.
12. Field Maintenance, Prep and Utilization:
 - a. No scheduled practices shall conflict with scheduled field maintenance
 - b. **Both teams** are responsible for picking up trash on their respective sides of the field and around the general playing areas after each game. Both Managers of the last game are responsible for staying until the respective field is clean and secured.
 - c. **Visiting teams** are responsible for the following before each game: bringing out trash cans from the equipment room, dragging the field, chalking the base lines, preparing the pitcher's mound, and properly installing the bases. **Home teams** are responsible for bringing the appropriate baseballs and scorebook (both are kept in the GNLL snack bar) to the field prior to the start of the game, as well as cleaning and dragging the field after the game, returning any equipment, emptying all trash cans, and returning trash cans to the equipment room at the end of the final game of the day.
 - d. For games on the Major field, the home team manager ***shall stay at the field*** and escort the snack bar crew to their cars after they have cleaned up. During inter-league play hosted at GNLL fields the HOME TEAM is responsible for all field set up, clean up and securing all equipment.
 - e. If a manager does not comply with their respective field duties two verbal warnings will be issued by the division Vice President. The third violation may result in disciplinary action from the Board of Directors.